Goldwyn 6th Form – Functional Skills Maths Subject Statement and Long Term Plan



Functional Skills Maths - Statement of Intent

Functional Skills are an alternative to GCSE, offering an engaging and vocational route towards achieving Maths qualifications that are nationally recognised and often a vital requirement for accessing training courses, apprenticeships and employment. With a focus on the fundamentals of using and applying number, problem solving and decision making skills within the contexts of time, money, measure, shape, space and handling information and data, students are able to develop core numeracy skills that are relevant and essential in everyday life.

Implementation

Post-16 students do not need to formally study Maths if they have already achieved Level 2 Functional Skills Maths or GCSE Maths at Grade 4 or above. However, numeracy skills will continue to be reinforced throughout the teaching of other qualifications, with particular emphasis on their use in the work place and real life situations.

Through a thorough analysis of each student's previous attainment and, where appropriate, baseline assessments using BKSB completed in the first few weeks at Goldwyn 6th Form, their strengths and areas for development in numeracy will be identified.

Students will then be taught core numeracy skills, working towards NCFE Functional Skills Maths qualifications at Entry Level 3, Level 1 or Level 2. The flexibility of the formal assessments, available online or paper-based, means that students can sit, resit and progress onto the next level at any point throughout the school year.

Impact

Students formally studying Maths will:

- have increased their confidence and motivation in learning Maths.
- recognise the importance of numeracy skills and place greater value on them for improving their employability and independence.
- have developed their numeracy skills and improved their attainment in Maths.
- be more able to use their numeracy skills confidently, effectively and independently in everyday life.

NCFE Functional Skills Maths: Long Term Plan

Entry Level 3	Number Count, read, write, order and compare numbers up to 1000. Add and subtract using three-digit whole numbers. Divide three-digit whole numbers by single- and double-digit whole numbers and express remainders. Multiply two-digit whole numbers by single and double digit whole numbers. Approximate by rounding numbers less than 1000 to the nearest 10 or 100 and use this rounded answer to check results. Recognise and continue linear sequences of numbers up to 100. Read, write and use decimals up to two decimal places. Recognise and continue sequences that involve decimals. Prod. write and understand thirde, quarters, fifthe and tenther, including equivalent forms.					
	Time Read, measure and record time using am and pm. Read time from analogue and 24-hour digital clocks in hours and minutes.	Money Calculate with money using decimal notation and express money correctly in writing in pounds and pence. Round amounts of money to the nearest £1 or 10p.	Measures Use and compare measures of length, capacity, weight and temperature, using metric or Imperial units, to the nearest labelled or unlabelled division. Use a suitable instrument to measure mass and length. Compare metric measures of length, including millimetres, centimetres, metres and kilometres. Compare measures of weight, including grams and kilograms. Compare measures of capacity, including millimetres and litres.	Property of Shapes Sort 2-D and 3-D shapes, using properties such as lines of symmetry, length and right angles, including in rectangles and triangles. Use appropriate positional vocabulary to describe position and direction, including eight compass points and full / half / quarter turns.	Collecting & Representing Data Extract information from lists, tables, diagrams and charts and create frequency tables. Organise and represent information in appropriate ways, including tables, diagrams, simple line graphs and bar charts. Interpret information to make comparisons and record changes from different formats, including bar charts and simple line graphs.	Problem Solving, Decision Making & Exam Technique Interpret simple problems and obtain a solution. Recognise, understand and use simple mathematical terms. Produce, check and present results that make sense, to an appropriate level of accuracy. Present results with appropriate and reasoned explanations.

Level 1	Number							
	Read, write, order and compare large numbers (up to one million).							
	 Recognise and use positive and negative numbers. Multiply and divide whole numbers and decimals by 10, 100, 1000. Use multiplication facts and make connections with division facts. Use simple formulae expressed in words for one or 2-step operations. Calculate the squares of one-digit and 2-digit numbers. Follow the order of precedence of operators. 							
	Read, write, order and co	mpare common fractions a	nd mixed numbers.					
	Find fractions of whole nu	umber quantities or measur	rements.					
	Read, write, order and co	mpare decimals up to 3 dec	cimal places.					
	Add, subtract, multiply an	nd divide decimals up to 2 d	lecimal places.					
	Approximate by rounding	to a whole number or to o	ne or 2 decimal places.					
	Read, write, order and co	mpare percentages in whol	le numbers.					
	Calculate percentages of o	quantities, including simple	percentage increases and	decreases by 5% and multi	ples thereof.			
	Estimate answers to calcu	llations using fractions and	decimals.					
	Recognise and calculate e	quivalences between comr	non fractions, percentages	and decimals.				
	Work with simple ratio an	d direct proportions.						
	Time	Money	Measures	Property of Shapes	Collecting &	Problem Solving,		
	Convert between units	Convert between units	Convert between units	Draw 2-D shapes,	Representing Data	Decision Making &		
	of time in the same	of money in the same	of length, weight and	demonstrating an	Represent discrete data	Exam Technique		
	system.	system.	capacity in the same	understanding of line	in tables, diagrams and	Use the knowledge and skills acquired to		
		Calculate simple	Recognise and make	knowledge of the	charts, bar charts and	recognise and obtain a		
		5% on amounts of	use of simple scales on	relative size of angles.	line graphs.	solution(s) to a		
		money.	maps and drawings.	Interpret plans,	Group discrete data	straightforward, one		
		Calculate discounts in	Calculate the area and	elevations and nets of	and represent grouped	step problem and / or		
		multiples of 5% on	perimeter of simple	simple 3-D shapes.	data graphically.	Make connections		
		amounts of money.	snapes, including those		range of a set of	between the		
			combination of		quantities.	mathematical content		
			rectangles.			areas.		

Calculate the v cubes and cub Use angles wh describing pos direction and r angles in degree	rolume of oids. en ition or neasure ees.	Understand probability on a scale from 0 (impossible) to 1 (certain) and use probabilities to compare the likelihood of events. Use equally likely outcomes to find the probabilities of simple events and express them as fractions.	Read, understand and apply mathematical terms and information to solve problems. Analyse and interpret answers in the context of the original problem. Check that answers are reasonable and make sense. Use appropriate explanation and interpretation when presenting results and show simple reasoning to support the process.
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Level 2	Number							
	Read, write, order and compare positive and negative numbers of any size.							
	Carry out calculations with numbers up to one million, including strategies to check answers such as estimation and approximation.							
	Evaluate expressions and make substitutions in given formulae in words and symbols.							
	Identify and know the equivalence between fractions, decimals and percentages. Work out percentages of amounts and express one amount as a percentage of another.							
	Calculate percentage cha	nge (any size increase and o	decrease), and original valu	e after percentage change.				
	Order, add, subtract and	compare amounts or quant	ities using proper and imp	roper fractions and mixed r	numbers.			
	Express one number as a	fraction of another.						
	Order, approximate and o	compare decimals.						
	Add, subtract, multiply ar	nd divide decimals up to 3 d	ecimal places.					
	Understand and calculate	using ratios, direct proport	tion and inverse proportion	۱.				
	Follow the order of prece	dence of operators, includi	ng indices.					
	Time	Money	Measures	Properties of Shapes	Collecting &	Problem Solving,		
	Use understanding of units of time to solve problems, such as when calculating speed.	Calculate amounts of money, compound interest and percentage increases, decreases and discounts, including tax and simple budgeting. Calculate rates of pay.	Convert between metric and imperial units of length, weight and capacity using: a) a conversion factor. b) a conversion graph. Calculate using compound measures, including speed and density. Calculate perimeters and areas of 2-D shapes, including triangles and circles, and composite shapes, such as non-rectangular shapes (formulae given except for triangles and circles).	Use coordinates in 2-D, positive and negative, to specify the positions of points. Understand and use common 2-D representations of 3-D objects. Draw 3-D shapes, including plans and elevations. Calculate values of angles and / or coordinates with 2-D and 3-D shape.	Representing Data Calculate the median and mode of a set of quantities. Estimate the mean of a grouped frequency distribution from discrete data. Use the mean, median, mode and range to compare 2 sets of data Work out the probability of combined events, including the use of diagrams and tables and 2-way tables. Express probabilities as fractions, decimals and percentages.	Decision Making & Exam Technique Use the knowledge and skills acquired to recognise and obtain a solution(s) to a complex, two or more step problem and / or process. Make connections between the knowledge and / or skills to address individual problems, combining and connecting the mathematical content areas.		

	Use formulae to find volumes and surface areas of 3-D shapes, including cylinders	Draw and interpret scatter diagrams and recognise positive and negative correlations	Read, understand and apply mathematical terms and information to solve two or more
	(formulae given for 3-D shapes other than cylinders).		step problems. Carry out deeper analysis and interpret
	Calculate actual dimensions from scale drawings and create a scale diagram, given actual measurements.		answers in the context of the original problem. Check that answers are reasonable and make sense.
			Use appropriate explanation and interpretation when presenting results and show simple reasoning to support the two or more step process.